IN THE CLAIMS:

Please cancel claims 1 - 12 and 73 - 83. Please add claims 84 - 104.

Claims 1 - 83 (cancelled).

84. (New)   A self-contained business transaction capsule to conduct a wireless transaction, comprising:

data regarding transaction products and transaction services;

data regarding transaction participants;

logic, in the form of executable code, enabling interaction between the transaction participants and the self-contained business transaction capsule;

logic, in the form of executable code, enabling modification of the wireless transaction; and

logic, in the form of executable code, regarding the wireless transaction and enabling transfer of the self-contained business transaction capsule from a wireless electronics device to other transaction participants.

85. (new) The self-contained business transaction capsule, according to claim 84, further including logic, in the form of executable code, enabling copying of the self-contained business transaction capsule to other transaction participants.

86. (new) The self-contained business transaction capsule, according to claim 84 further including logic, in the form of executable code, to access functionality with other wireless devices utilizing a peer-to-peer topology for data transmission.

87. (new) The self-contained business transaction capsule according to claim 84, further including logic, in the form of executable code, to access functionality with

other wireless devices utilizing a peer-to-peer topology for transmission of the entire self-contained business transaction capsule.

88. (new) The self-contained business transaction capsule according to claim 84, further including logic, in the form of executable code, to access functionality in a remote mobile commerce system for order processing, payment processing, or messaging utilizing a client-server topology for data transmission.

89. (new) The self-contained business transaction capsule according to claim 84, further including logic in the form of executable code, to access functionality in remote commerce systems for order processing, payment processing, or messaging utilizing a client-server topology for transmission of the self-contained business transaction module from the portable electronic device to one of the remote mobile commerce systems.

90. (new) The self-contained business transaction capsule according to claim 84, wherein the self-contained business transaction capsule automatically activates once a certain event occurs.

91. (new) The self-contained business transaction capsule according to claim 90, wherein the event is arriving in an area where a wireless networking protocol that utilizes short-range radio waves is operating.

92. (new) The self-contained business transaction capsule according to claim 90, wherein the event is arriving in an area where a device is broadcasting other self-contained business transaction capsules.

93. (new) A wireless electronic device, comprising:

a communication port for receiving data regarding a wireless transaction;

a self-contained business transaction capsule to conduct the wireless transaction, including:

data regarding transaction products and transaction services,

data regarding transaction participants,

logic, in the form of executable code, enabling interaction between the transaction participants and the self-contained business transaction capsule,

logic, in the form of executable code, enabling modification of the wireless transaction, and

logic, in the form of executable code, regarding the wireless transaction and enabling transfer of the self-contained business transaction capsule from the wireless electronics device to other transaction participants; and

a memory to store the self-contained business transaction capsule.

94. (new) The portable electronic device of claim 93, wherein the self-contained business transaction capsule further includes logic, in the form of executable code, enabling copying of the self-contained business transaction capsule and transmitting of the copied self-contained business transaction capsule to other wireless electronic devices.

95. (new) The portable electronic device of claim 93, wherein the self-contained business transaction capsule further includes logic, in the form of executable code, to access functionality with other wireless electronic devices, through the communications port, utilizing a peer-to-peer topology.

96. (new) The portable electronic device of claim 93, wherein the self-contained business transaction capsule further includes logic, in the form of executable code, to

access functionality in remote commerce systems for order processing, payment processing, or messaging utilizing a client-server topology for data transmission.

97. (new) The portable electronic device of claim 93, wherein the portable electronic device further includes a tuner, the tuner receiving only specific types of self-contained business transaction capsules, and the self-contained business transaction capsule stored on the portable electronic device is the specific type received by the tuner.

98. (new) The portable electronic device of claim 97, the specific type of self-contained business transaction capsule being a restaurant self-contained business transaction capsule.

99. (new) The portable electronic device of claim 93, wherein the self-contained business transaction capsule is received only if the portable electronic device is within a broadcast area of a system that initially transmitted the self-contained business transaction capsule.

100. (new) The portable electronic device of claim 99, wherein the portable electronic devices stores additional self-contained business transaction capsules.

101. (new) The portable electronic device of claim 99, wherein a user is prompted to accept the receipt of additional self-contained business transaction capsules being transmitted in the broadcast area.

102. (new) A self-contained business transaction capsule to conduct a wireless transaction, comprising:

data regarding transaction products and transaction services;

data regarding transaction participants;

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logic, in the form of executable code, enabling interaction between the transaction participants and the self-contained business transaction capsule;

logic, in the form of executable code, enabling modification of the wireless transaction; and

logic, in the form of executable code, regarding the wireless transaction and enabling transfer of the entire self-contained business transaction capsule from a wireless electronics device to other transaction participants.

103. (new) The self-contained business transaction capsule, according to claim 102, further including logic, in the form of executable code, enabling copying of the self-contained business transaction capsule to other transaction participants.

104. (new) The self-contained business transaction capsule according to claim 102, further including logic in the form of executable code, to access functionality in remote commerce systems for order processing, payment processing, or messaging utilizing a client-server topology for transmission of the self-contained business transaction module from the portable electronic device to one of the remote mobile commerce systems.